

Sep. 27
PLiu
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$$\begin{cases} ax + by = \alpha & \dots (1) \\ cx + dy = \beta & \dots (2) \end{cases}$$

$$(1) \times d - (2) \times b$$

a, b, c, d ...

$\alpha, \beta, \gamma, \delta, \varepsilon, \dots$

$$\begin{array}{rcl} adx + bd y = \alpha d & \dots (1) \times d \\ - \cancel{bcx + bd y = \beta b} & \dots (2) \times b \\ \hline \end{array}$$

$$(ad - bc)x = \alpha d - \beta b$$

$$\vec{a} = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, \vec{b} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

Determinants of the pair \vec{a} and \vec{b}

$$|\vec{a} \vec{b}| = \left| \begin{array}{cc} a_1 & b_1 \\ a_2 & b_2 \end{array} \right| = a_1 b_2 - a_2 b_1$$

$$\left| \begin{array}{c} a & b \\ c & d \end{array} \right| x = \left| \begin{array}{c} \alpha & b \\ \beta & d \end{array} \right|$$

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} \left\{ \begin{array}{l} y = \begin{vmatrix} a & x \\ c & \beta \end{vmatrix} \\ \end{array} \right. \quad \leftarrow \text{Ex. 1.} \quad$$

We assume

$$D := \begin{vmatrix} a & b \\ c & d \end{vmatrix} \neq 0.$$

$$x = \frac{1}{D} \begin{vmatrix} \alpha & b \\ \beta & d \end{vmatrix}, \quad y = \frac{1}{D} \begin{vmatrix} a & \alpha \\ c & \beta \end{vmatrix}$$

Example

Cramer's Rule

$$\begin{cases} 2x - 3y = 7 \\ 3x + 5y = 1 \end{cases}$$

$$D = \begin{vmatrix} 2 & -3 \\ 3 & 5 \end{vmatrix} = 2 \cdot 5 - 3 \cdot (-3) = 19 \neq 0.$$

$$x = \frac{1}{19} \begin{vmatrix} 7 & -3 \\ 1 & 5 \end{vmatrix} = \frac{1}{19} (7 \cdot 5 - 1 \cdot (-3)) = \frac{1}{19} \times 38 = 2.$$

$$y = \frac{1}{19} \begin{vmatrix} 2 & 7 \\ 3 & 1 \end{vmatrix} = \frac{1}{19} (2 \cdot 1 - 3 \cdot 7) = \frac{1}{19} (-19) = -1.$$

Application

(x, y, z)

$$\begin{cases} x + y - z = 1 \quad \dots (1) \\ 2x - y + 2z = -1 \quad \dots (2) \end{cases}$$

Problem Express x and y by z .

$$\begin{cases} x + y = z + 1 \\ 2x - y = -2z - 1 \end{cases}$$

$$D = \begin{vmatrix} 1 & 1 \\ 2 & -1 \end{vmatrix} = 1 \times (-1) - 2 \times 1 = -3 \neq 0.$$

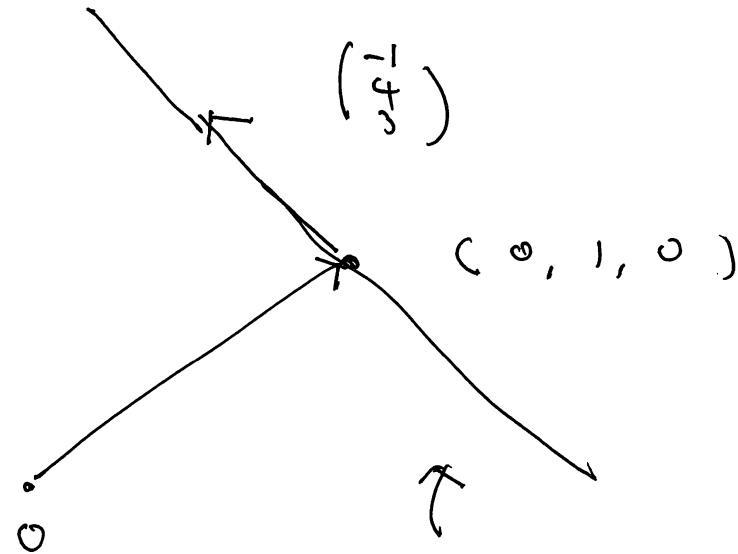
$$\begin{aligned} x &= \frac{1}{-3} \begin{vmatrix} z+1 & 1 \\ -2z-1 & -1 \end{vmatrix} = -\frac{1}{3} ((z+1)(-1) - (-2z-1) \cdot 1) \\ &= -\frac{1}{3} z. \end{aligned}$$

$$y = \frac{1}{-3} \begin{vmatrix} 1 & z+1 \\ 2 & -2z-1 \end{vmatrix} = \frac{1}{3} (4z + 3)$$

calculate by yourself.

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -\frac{1}{3}z \\ \frac{1}{3}(4z+3) \\ z \end{pmatrix} = \frac{z}{3} \begin{pmatrix} -1 \\ 4 \\ 3 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$z=0. \quad \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$



- (i) (1) and (2) express a line. $\{(x, y, z); (1) \text{ and } (2)\}$
- (ii) The line passes through $(0, 1, 0)$
- (iii) The directional vector is $\begin{pmatrix} -1 \\ 4 \\ 3 \end{pmatrix}$.

Basic properties of determinants.

$$\vec{a} = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, \vec{b} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}, \vec{c} = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} \text{ etc.}$$

and $\lambda \in \mathbb{R}$.

$$(i) \quad |\vec{a} + \vec{b} \vec{c}| = |\vec{a} \vec{c}| + |\vec{b} \vec{c}| \quad \left. \begin{array}{l} \text{Linearity wrt} \\ \text{1st column.} \end{array} \right\}$$

$$(ii) \quad |\lambda \vec{a} \vec{b}| = \lambda |\vec{a} \vec{b}| \quad \left. \begin{array}{l} \text{Linearity wrt} \\ \text{1st column.} \end{array} \right\}$$

$$(iii) \quad |\vec{a} \vec{b} + \vec{c}| = |\vec{a} \vec{b}| + |\vec{a} \vec{c}| \quad \left. \begin{array}{l} \text{Linearity wrt} \\ \text{2nd column} \end{array} \right\}$$

$$(iv) \quad |\vec{a} \lambda \vec{b}| = \lambda |\vec{a} \vec{b}| \quad \left. \begin{array}{l} \text{Linearity wrt} \\ \text{2nd column} \end{array} \right\}$$

$$(i) \quad |\vec{a} + \vec{b} \vec{c}| = \begin{vmatrix} a_1 + b_1 & c_1 \\ a_2 + b_2 & c_2 \end{vmatrix} \quad \text{Exercise VI}$$

$$= (a_1 + b_1) c_2 - (a_2 + b_2) \times c_1$$

$$= (a_1 c_2 - a_2 c_1) + (b_1 c_2 - b_2 c_1)$$

$$= \begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix} + \begin{vmatrix} b_1 & c_1 \\ b_2 & c_2 \end{vmatrix} = |\vec{a} \vec{c}| + |\vec{b} \vec{c}|$$

$$\begin{aligned}
 \text{(ii)} \quad |\lambda \vec{a} \vec{e}| &= \left| \begin{array}{cc} \lambda a_1 & e_1 \\ \lambda a_2 & e_2 \end{array} \right| = \lambda a_1 e_2 - \lambda a_2 e_1 \\
 &= \lambda (a_1 e_2 - a_2 e_1) = \lambda \left| \begin{array}{cc} a_1 & e_1 \\ a_2 & e_2 \end{array} \right| = \lambda |\vec{a} \vec{e}|
 \end{aligned}$$

2×2 Matrices

$$\vec{a} = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, \quad \vec{b} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}, \quad \vec{c} = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix}$$

A 2×2 matrix is formed by combining two column vectors

$$A = (\vec{a} \ \vec{b}) = \begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix}$$

1st row
2nd row 1st column 2nd Column

$$\begin{aligned} A \begin{pmatrix} \alpha \\ \beta \end{pmatrix} &= (\vec{a} \ \vec{b}) \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \vec{a} + \beta \vec{b} \\ &= \alpha \begin{pmatrix} a_1 \\ a_2 \end{pmatrix} + \beta \begin{pmatrix} b_1 \\ b_2 \end{pmatrix} = \begin{pmatrix} \alpha a_1 + \beta b_1 \\ \alpha a_2 + \beta b_2 \end{pmatrix} \end{aligned}$$

$$(\vec{a} \quad \vec{b}) \begin{pmatrix} 1 \\ 0 \end{pmatrix} \overset{\text{“}\vec{e}_1\text{”}}{=} 1 \cdot \vec{a} + 0 \cdot \vec{b} = \vec{a}$$

$$(\vec{a} \quad \vec{b}) \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 0 \cdot \vec{a} + 1 \cdot \vec{b} = \vec{b}$$

$\Rightarrow \vec{e}_2$

standard unit vectors

$$(\vec{a} \quad \vec{b}) \begin{pmatrix} 1 \\ \lambda \end{pmatrix} = 1 \cdot \vec{a} + \lambda \cdot \vec{b} = \vec{a} + \lambda \vec{b} = \left(\quad \right)$$

$$A = (\vec{a} \quad \vec{b}) = \begin{pmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{pmatrix}$$

$$X = (\vec{x} \quad \vec{y}) = \begin{pmatrix} x_1 & y_1 \\ x_2 & y_2 \end{pmatrix}$$

$$AX = (A\vec{x} \quad A\vec{y}) = \left(\underbrace{x_1 \vec{a} + x_2 \vec{b}}_{\text{2x2 matrix}}, \underbrace{y_1 \vec{a} + y_2 \vec{b}}_{\text{2x2 matrix}} \right)$$

2x2 matrix

$$\begin{aligned} &= x_1 \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \end{pmatrix} + x_2 \begin{pmatrix} \vec{b}_1 \\ \vec{b}_2 \end{pmatrix} \\ &= y_1 \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \end{pmatrix} + y_2 \begin{pmatrix} \vec{b}_1 \\ \vec{b}_2 \end{pmatrix} \end{aligned}$$

$$= \begin{pmatrix} x_1 \vec{a}_1 + x_2 \vec{b}_1 & y_1 \vec{a}_1 + y_2 \vec{b}_1 \\ x_1 \vec{a}_2 + x_2 \vec{b}_2 & y_1 \vec{a}_2 + y_2 \vec{b}_2 \end{pmatrix}$$

Examples

$$\begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix} = \begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix}$$

$(a_1, b_1) \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ $(a_1, b_1) \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$

|| ||

$$Ax = \begin{pmatrix} x_1 a_1 + x_2 b_1 \\ x_1 a_2 + x_2 b_2 \end{pmatrix}$$

$\begin{pmatrix} y_1 a_1 + y_2 b_1 \\ y_1 a_2 + y_2 b_2 \end{pmatrix}$

|| ||

$(a_2, b_2) \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ $(a_2, b_2) \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$

$(\alpha \beta) \begin{pmatrix} r \\ s \end{pmatrix} := \alpha r + \beta s$

$$I_2 = E_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \text{identity matrix.}$$

$$X \text{ } 2 \times 2 \text{ matrix} \quad I_2 X = X I_2 = X$$

$$\begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} b_1 & a_1 \\ b_2 & a_2 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} a_1 & b_1 \\ a_2 & b_2 \end{pmatrix} = \begin{pmatrix} a_2 & b_2 \\ a_1 & b_1 \end{pmatrix}$$